



## Kilikiti Junior Festival Entry Information 2024

*Kilikiti, a traditional sport originating in Samoa and bearing resemblances to cricket, has become a popular recreational and competitive activity in the Pacific Islands. The Samoan term "kilikiti," synonymous with cricket, reflects the cultural roots deeply embedded in the game.*

*Played between two teams, each taking turns in batting and fielding, kilikiti involves scoring runs by striking a ball with a wooden bat and navigating between two sets of wickets. The opposing fielding team seeks to dismiss players and limit their runs. Unique elements, such as the absence of protective gear and rule variations, distinguish kilikiti from traditional cricket.*

*Beyond its sporting dimensions, kilikiti is enriched by cultural traditions that shape its distinctive atmosphere. A notable practice involves umpires escorting team captains to express gratitude to supporters from the opposing team at the conclusion of a match. This gesture underscores the values of sportsmanship, camaraderie, and mutual respect.*

*The game is renowned for its lively and festive ambiance, featuring music, dance, and enthusiastic spectators, contributing to the overall enjoyment of the sport. While kilikiti may not have attained global recognition like cricket, it holds cultural significance in the Pacific Islands. As a cherished pastime, kilikiti unites communities in the spirit of friendly competition and celebration, embodying the cultural richness that defines this unique and festive sport.*

### Dates & Venue

- Tuesday 19<sup>th</sup> November 2024
- Ngati Otara Park, Otara

### Entries

- Entries must be submitted in [EnterNOW](#) by 11.59pm on Tuesday 12<sup>th</sup> November
- Teams who withdraw after the entry closing date may be liable for the full entry fee

### Eligibility

It is the responsibility of each school to ensure they meet all College Sport Auckland eligibility requirements prior to registering their team. Refer to the College Sport Auckland [Rules & Bylaws](#) for further information

### Grades

Development and Championship grades will go ahead depending on numbers of entries

- Boys (Year 9 – 10)
- Girls (Year 9 – 10)

12 on the field per team and 16 in a squad.

## **Team Management**

All teams must have a teacher or adult with them at every game. This person is to complete the score sheet before and after the game where needed, be aware of any medical problems of players in the team, implement the rules of the competition, and supervise the players. Teams without supervision will be unable to play and will lose by default or withdrawn from the tournament.

## **Officials**

Each team must be accompanied by one scorer but the umpires will be provided.

## **Uniforms**

- Teams must be dressed appropriately, e.g., Lavalava and T-shirt

## **Smoking/Vaping**

As with all College Sport Auckland events, smoking or vaping is not permitted by any adult or student.

## **KILIKITI RULES**

1. Respect on and off the pitch/field for the umpires and each other.
2. Only the captain can raise an issue with the umpire(s) during the game.
3. Captains are your spokesperson and in charge of thanking the other team after each game.

### **Fielding team:**

1. Bowler must bowl from behind the grease line.
2. Automatic out if the ball is caught on the full.
3. The allocated wicket keeper(s) or anyone else from the fielding team can use the kilikiti ball to hit the wicket to get batter(s) out if the ball is in play.
4. 30 balls not counting the wide bowls.
5. A wide is when the ball bounces outside the boundary line, usually the wicket width or if the pitch is carpeted it will be marked. Or to the umpire's discretion.
6. A bowl that is wide is an automatic 2 points to the batting team.
7. It is encouraged but not compulsory to have a faiaoga that is the person that all fields imitate (dance moves, pati and po-clap) moves when the fielding team gets someone out.

### **Batting team:**

1. Automatic out (pe) if you hit the wickets with your bat.
2. You are not allowed to throw your bat at the grease line if you are chasing a run.
3. The bat or you need to reach the grease line to count as you being safe.
4. Both runners chasing the point need to reach the grease with your bat or any part of your body in order for the point to count.
5. Two points are awarded if you hit the ball and it lands inside before it goes outside the boundary set.
6. Four points are awarded if it is hit outside the boundary line on a the full.
7. Captains are the only people allowed to be where their batters are during the course of the game, anyone else will need to be agreed upon by the umpires and the captains. 8. Batter to stand on the opposite side of the bowler.