



Boys Football Season Entry & Competition Information 2024

Dates

Friday	Saturday	Premier, Senior A & 14A1	All other grades	Notes
3-May	4-May	Round 1	No games	
10-May	11-May	Round 2	Round 1	
17-May	18-May	Round 3	Round 2	
24-May	25-May	Round 4	Round 3	
31-May	1-June	Round 5	No games	King's Birthday Weekend
7-Jun	8-Jun	Round 6	Round 4	
14-Jun	15-Jun	Round 7	Round 5	
21-Jun	22-Jun	Round 8	Round 6	
28-Jun	29-Jun	No games	No games	Matariki Holiday
5-Jul	6-Jul	Round 9	No games	School Holidays
12-Jul	13-Jul	No games	No games	School Holidays
19-Jul	20-Jul	No games	No games	School Holidays
26-Jul	27-Jul	Round 10	Round 7	
2-Aug	3-Aug	Round 11	Round 8	
9-Aug	10-Aug	Round 12	Round 9	
16-Aug	17-Aug	Round 13	Round 10	
23-Aug	24-Aug	Round 14	Round 11 / Saver	Tournament Week begins 2 Sep

Grades

Grade	Age Restriction	Description	Competition Format
Premier & Senior A1-A3	U19 on 1 Jan 2024	1 st XI's only	Double round robin. Promotion/Relegation between grades
Senior A Reserve	U19 on 1 Jan 2024	2 nd XIs of schools in Premier grade only	Double round robin, mirroring Premier grade.
Senior A4	U19 on 1 Jan 2024	1 st XI's only, open entry.	Format depends on entries.
Senior B	U19 on 1 Jan 2024	Competitive league. Typically, 2 nd , 3 rd & 4 th XI's.	Grading rounds, followed by Championship, Reserve, and zonal competitions (depending on entries).
Senior C	U19 on 1 Jan 2024	Social league.	Teams will be split into zones. Format depends on entries.
15A1	U16 on 1 Jan 2024	Competitive league. Only one team per school permitted.	Auckland-wide. Format depends on entries.

15A2	U16 on 1 Jan 2024	Competitive league. Typically, stronger B teams, and A teams that are not strong enough for 15A1.	Auckland-wide. Format depends on entries.
15B	U16 on 1 Jan 2024	Zonal leagues. Typically, B, C, D, E / social teams.	Teams will be split into zones. Format depends on entries.
14A1	U15 on 1 Jan 2024	Competitive league. Only one team per school permitted. Qualifiers are the top 8 teams from the 2023 13A1 season	Auckland-wide.
14A2	U15 on 1 Jan 2024	Competitive league. Typically, stronger B teams, and A teams that are not strong enough for 14A1.	Auckland-wide. Format depends on entries.
14B	U15 on 1 Jan 2024	Zonal leagues. Typically, B, C, D, E / social teams.	Teams will be split into zones. Format depends on entries.
13A1	U14 on 1 Jan 2024	Competitive league. Only one team per school permitted.	Auckland-wide. Format depends on entries. Results from this grade will determine automatic qualifiers and playoffs for 14A1 in 2024.
13A2	U14 on 1 Jan 2024	Competitive league. Typically, stronger B teams, and A teams that are not strong enough for 13A1.	Auckland-wide. Format depends on entries.
13B	U14 on 1 Jan 2024	Zonal leagues. Typically, B, C, D, E / social teams.	Teams will be split into zones. Format depends on entries.

Descriptions for most grades are intended as a guide only. There may be changes to competition formats depending on entries.

Playing Days & Times

- Premier will be scheduled on Friday. Other grades will play Friday or Saturday.
- Where possible, kick off times will be:
 - 9.00am for 13th & 14th Grade
 - 10.00am for 15th Grade, Senior A Reserve, Senior A2-A4, Senior B & Senior C
 - Friday evening games after 5pm (Premier & Senior A1-A4), or 12pm Saturday for Senior A1
 - Alterations to kick off times and playing days are to be agreed upon by both competing schools and confirmed with College Sport Auckland. Kick off time may be moved earlier with the agreement of both schools (Fridays and Saturdays).
 - Premier & Senior A1-A4 home venues and kick off times must be confirmed with College Sport Auckland at least two weeks before each scheduled fixture.
- Where venues are limited, kick off times may be between 8.00am and 11.15am. If your team(s) are unable to start earlier or later than your standard kick off time, you must email school.sport@collegesport.co.nz by the entries closing date.
- All games in round 14 of the Premier League must be played on Friday 23 August 2024, with kick off between 6.00pm – 6.30pm.

Entries

- Entries must be submitted in [EnterNOW](#) by 11.59pm, Thursday 11 April 2024
- Entries must include the number of fields available to your teams and playing colours including shirt, shorts & socks.

Premier Registrations

- Premier, Senior A1 & A2 team lists must be submitted via the Premiers tab in EnterNOW by 11.59pm, Thursday 11 April 2024. Teams playing promotion/relegation must complete their lists within 48 hours of Leg 1 of their respective promotion/relegation games
- Schools may register additional players throughout the season – any student playing in a Premier, Senior A1, or Senior A2 team must be registered and cleared by College Sport Auckland before they take the field.
- **Note: The New to School quota (Bylaw 5.2) is three students and the half season stand down (Bylaw 5.11) will be seven games.**

Team Management

- Refer to College Sport Auckland [Bylaw 11: Supervision of Students](#).

Results

- **It is the school's responsibility to submit and check results in SportsRunner.**
- Results can be submitted straight after each fixture on the College Sport Auckland app – see your sports department for more information.
- If the result of Saturday's game has not been submitted online by 12noon the following Friday, a 'No Result' may be entered.
- A default score shall be recorded as 3-0 to the opposition.
- Teams shall be awarded three points for a win and one point for a draw.
- College Sport Auckland shall determine the method of concluding the competition. In the event of a draw at the end of the competition, goal difference will count; should goal difference be the same, then the team scoring the most goals shall be declared the winner.
- For any playoff game that requires a result, if at the end of normal time the result is a draw, extra time of 10 minutes each way will be played. If the result is still a draw at the end of extra time, a penalty shoot-out according to FIFA rules will be played.

Rules

1. This competition shall be governed by the College Sport Auckland [Bylaws](#). Some important bylaws to note are:
 - 4.4. Participating Schools with more than one team in the same grade in any College Sport Auckland Competition cannot transfer players between these teams. Additional players must come from lower graded teams.
2. All games will be played under the [2023/2024 IFAB Laws of the Game](#) with exceptions outlined below.
3. **Size of ball:** All grades will use a size 5 ball.
4. **Duration of games:** Premier & Senior A1 games will consist of two spells of 45 minutes each way with added time. Senior A2 – A4, Senior A Reserve & Senior B games will consist of two spells of 35 minutes each way. Senior C, 15th, 14th, & 13th Grades will consist of two spells of 27 ½ minutes each way. Any playoff games that require a result should go straight to penalty shootout.
5. **Substitutes:** For Premier and Senior A1-A2 grades, up to 5 substitutes may be used from the 5 players named in the match day line up in 3 stoppages. Substitutions made at half time are not counted as a stoppage (5 from 5, 3 opportunities, half time not counted). If both teams make substitutions at the same time it is counted as a stoppage for both teams. Teams in all other grades will be allowed to use five rolling substitutes.

6. **Referees:** Referees will only be appointed for Premier and Senior A1 fixtures by NRF only. Where no referee has been appointed (or a referee fails to turn up), teams shall mutually agree before kick off on a referee, or each team will be responsible for supplying a referee for half the game.
7. **Playing colours:** In all cases of likely clash of playing colours, the away team shall change its colours for the match. On a neutral ground, the team on the right of the draw will change.
8. **Defaults & rescheduling:** Refer to the College Sport Auckland [Defaults & Rescheduling Policy](#). If a team requests to reschedule a fixture or closes their home ground, that team loses the right to host the rescheduled fixture. The deadline to reschedule games due to private school holidays is Kings Birthday weekend.
9. **Team cards:** Premier, Senior A1 & A2 team cards must be scanned and emailed to school.sport@collegesport.co.nz within three working days of the fixture being played. Failure to do so within the required time may result in the team losing by default.
10. **Coaching:** No coaching shall be allowed behind the goal lines.
11. **Disciplinary code:** For matches with one or more officials supplied by NRF, the NZF Disciplinary Code will apply. There will be no monetary fines levied against secondary school players.
12. **Suspensions & appeals:**
 - a. Suspensions must be served immediately and are not reliant on receipt of a referee's report. Schools are responsible for ensuring this happens. Where possible, College Sport Auckland, under advice from NRF, will notify schools of suspensions.
 - b. Suspensions apply to the next College Sport Auckland Season or Knockout Cup game.
 - c. Schools found not to be applying suspensions may forfeit the match and lose by default.
 - d. At the conclusion of the season, accumulated cautions will be cancelled. However, suspensions may be carried over into the next season, depending on the severity of the suspension. This will be decided by the disciplinary committee made up of College Sport Auckland, ASSFA and NRF.
 - e. Any appeals and off-field incidents will be dealt with by College Sport Auckland.
13. **Field requirements for Premier League & Senior A1:**
 - a. The field is to be properly marked.
 - b. Goal nets and corner flags are compulsory.
 - c. The field is to be roped off on both sides including the technical area.
 - d. No supporters are allowed inside the roped off area.
 - e. No one is allowed behind the goal line at either end unless the playing area is fully fenced.Referees should not start the game until the above field requirements are met.

