

# Rock Climbing handbook 2024

**Auckland College Climbing series** 



## **Rock Climbing Indoor Series**

Entry & Event Information 2024

Event	Closing	Date	Venue
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	Date			
Top Rope	Thursday	Sunday	Extreme Edge, Panmure	
	28 March	7 April		
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Boulder	Thursday	Sunday	Northern Rocks, Wairau Valley	
	9 May	19 May		
Top Rope	Thursday	Sunday	Vertical Adventures, Glen Eden	
	13 June	23 June		
Boulder	Thursday	Sunday	Boulder Co, Massey	
	1 August	11 Aug		

#### **Divisions**

- Girls Juniors Year 9 & 10
- Boys Juniors Year 9 & 10
- Girls Seniors Year 11 13
- Boys Seniors Year 11 13
- Rainbow/Open Junior & Senior no finals
- Novice/1st year climbers no finals

## Eligibility

- Year 7 & 8 students may compete in the year 9-10 division, if their school has opted to pay College Sport Auckland year 7 & 8 levies.
- Refer to College Sport Auckland Bylaw 4 College Sport Bylaw 4 General Eligibility

## **Entries**

- Each round will open up on Enter Now (School College Sport Portal) approximately 6 weeks prior to the event.
- New or additional entries Schools please enter on ENTER NOW with the information required: Students name; School year; M or F
- College Sport Auckland will invoice schools once entries have closed.
- This year in round 1 you have the option of entering all 4 rounds \$80 (this is non refundable at any time) or just round 1 \$25 there are no other alternatives. For round 2 onwards, events can only be entered 1 at a time.
- \$25 per event if being entered separately, event fee includes harness & shoe hire for those that require them.
- Cancellation up until the deadline (thursday 10 days prior), is permitted for the current event, once the deadline has past it is non refundable. If all 4 events were entered in round 1, then it is non refundable regardless of when cancellation is. Please notify us of non attendances to help with our health & safety requirements on the day.

updated 26 May 2024

## General & Event information

## What is Top rope climbing

Round 1 at Extreme Edge and round 3 at Vertical Adventures will involve top rope climbing. Top roping is a kind of climbing where the climber is attached to a rope threaded through an anchor at the top of

the wall. This rope is controlled by a belayer at the bottom of the route. Using a top rope allows climbers to scale taller walls while mitigating risk of injury.

## What is bouldering?

Round two at Northern Rocks and round four at Boulder Co will have competitors boulder. Bouldering is a form of climbing done without a rope, on a short wall between 3 - 4 metres.

## Top rope belay policies: Extreme Edge (round 1) & Vertical Adventures (round 3)

Please see separate attachment & our belayers policies link - Belayers Policies



Volunteers/ Belayers PLEASE complete our volunteer survey for top rope rounds at Extreme Edge & Vertical Adventures.

https://www.aucklandclimbing.co.nz/auckland-college-climbing-series/school-climber-updates/

- Please see our <u>Volunteer roles</u> & <u>Top rope Belayers role</u> & <u>policy</u> needed for the day.
- Please contact <a href="Acceries1@gmail.com">Acceries1@gmail.com</a> if you can help with any of these roles.
- For information on introductory climbing judge courses email accseries1@gmail.com

## **General Information**

- **Very important** All <u>Climbers & Top rope belayers</u> need to sign in with the Climbing gyms. Please save time and complete the "Sign a waiver" links below.
  - o <u>Extreme Edge Waiver for Belayers</u> <u>Extreme Edge Waiver for Climbers (separate from belayers)</u> Extreme Edge is event specific, so needs to be filled in by everyone belaying or climbing on the day,regardless of how often you climb there.
  - o Vertical Adventures Waiver for climbers & belayers
  - Northern Rocks Waiver
  - BoulderCo Waiver
- LGBTQ/ Rainbow/Open division is now an option you can select when entering your scores after the round. There are no finals for this division, finalists will compete in Male or Female division (for what they were at birth). Results for this will not be printed per round, only at the end of the series, where we will check in with the placings awards first.
- Novice/new to climbing (started climbing after September 2023) you can select novice when
  entering your scores after the round. There are no finals for this division, finalists will compete in
  the Junior/Senior round they are registered for. Novice placegetter awards will be made when the
  finalists are announced at the end of spot prizes, so stay for this.

- **Girls only hour at Northern Rocks** we are looking into starting an hour earlier for an optional girls only round at Northern Rocks (round 2). Research has shown that this works better for some girls, and we would like to do all we can to increase girls participation numbers. Please email if you would be interested in this. <a href="mailto:accseries1@gmail.com">accseries1@gmail.com</a>
- **Sensory free** if you (the climber) would benefit from a sensory free environment please email us to see how we can support this.
- Online scoring system for entering your final scores. A cell phone and data is needed, if this is
  not possible we will have phones available to use for entering the final scores, see the MC or
  scoring desk.
- School Sports top: This is a School event, so it is <u>COMPULSORY</u> for all climbers to be
  wearing their school's PE top / Sports uniform top. On the bottom half, whatever makes you
  comfy while climbing. For seniors your School sports department should have a sports top
  you can loan for the event.
- On your feet: Sneakers / climbing shoes. Bare feet are not permitted on the climbing walls & sneakers are not permitted at the boulder gyms. Entry fee includes harness hire & climbing shoes (if your size is available), please bring socks.
- Encouragement: You are allowed to encourage climbers and give each other
  hints/tips/advice during the qualifying rounds, but getting on the walls and showing the
  moves is not permitted. The purpose of this is to help the new/inexperienced climbers get
  ahead, and get more enjoyment from the day. In the finals, encouragement only.
- No visiting while final climbs are being set please & after for top rope. We will advise in our event week updates when they are being set. We and the gyms will post on social media detailed timing. For the latest timing please contact us or the climbing gym.
- **Drinks and snacks are available** to be purchased at the gyms, lunches at Boulder Co, but also feel free to bring your own.



- Results can be found on this link on the day & the following weeks.
  - o Web Link for results on the day

## Spot Prizes / Awards (immediately after climbing round has finished)

- Thanks to our fantastic sponsors (3**0** + of them) we have awesome spot prizes to give away, names are drawn out from those who attended on the day.
- At this time our School Sportsmanship award will be awarded, 1 for each division (Junior & Senior).
- Our Volunteers award from "The Trusts" will be drawn at this time.
- Novice (started climbing September 2023 onwards) placegetters awards will be given at the end of Spot Prizes before the finalists are announced.

## **Placegetters Prizegiving (after finals)**

- There are certificates & medals for 1st, 2nd, and 3rd in Top ropes or Boulder in their division.
- Thanks to our major sponsor **RAB**, we have 2 RAB gift vouchers to be drawn for our placegetters (one seniors & 1 juniors), so a 1 in 6 chance of being drawn.
  - O So we can spread RAB's generosity around, if a climber has received a placegetter prize, at a previous round, there will be a redraw.

• At the end of round 4 our "Series Championship" Placings will be awarded, all podium placings get a chance to pick from the prize table.

## **End of Series Placings awards**

- Based on each climber's placing in their division they will be awarded points. 1st = 100 points, 2nd = 86, 3rd = 74, down to 35th =1. Please refer to the Auckland climbing website <u>Points for Accseries</u> for the complete list of points.
- There is now NO MINIMUM amount of rounds the climber needs to have participated in for an Individual Series Award. The points from the climber's best 3 of 4 possible scoring rounds will be added together to give the climber their Individual Series Score e.g. if the climber competed in all 4 rounds, then the best 3 of their 4 scores will apply. If the climber only competed in 2 rounds, then the scores from those 2 rounds will count towards their Individual Series Score.
- The Auckland College Climbing Series School Shield will be awarded at Round 4.
- Most Improved climber placings per division and M/F, will be awarded at Round 4 Spot Prizes.
- LGBQT/Rainbow/Open results per Junior & Senior division, will be awarded at Round 4 Spot Prizes.
- To be eligible for <u>College Sport Auckland's Young Sportsman of the Year Awards</u>, climbers have to have participated in at least 2 rounds of the ACCSeries. Results are taken from the highest level competition (e.g. International or National) of the entrant.

## **School Teams**

- There is now no minimum number of climbers required to be entered by a school, to be eligible for points for that round. However the number of climbers who contribute to the school's score for that round has **increased** from 2 to **3**. Different climbers from the same school can contribute to a School's Shield Round Score in different rounds.
- For each round the top 3 individual climber's points from each school will be added together to give that school their School Shield Round Score. In the instance that a school only
  - has 1 or 2 competitors then they will only have 1 or 2 scores going towards their Shield Round Score.
- Over the series the sum of the school's best 3 School Shield Round Scores will be added together to give them a School Shield Series Score.
- The school with the highest School Shield Series Score at the end of the 4 rounds will be awarded the Auckland College Climbing Series School Shield.
- There is a School Sportsmanship Certificate for each round & each junior/senior division.

#### **Policies**

 General Rules, Sportsmanship/ Disputes, Health & Safety, Media, Code of Conduct please see our website ACCseries

## **Sportsmanship/ Disputes**

- This event relies on your honesty- so please follow the rules, you only cheat yourself in the end if you don't.
- There will be an announcement by the MC to indicate that results have been uploaded to google spreadsheet & on the notice board. Any appeals must be lodged at the Scoring Desk (or with a pink high vis vest volunteer) within 5 minutes of the official posting of results. <u>Disputes/ Appeals</u> form

#### **Timetable**

- A guideline only as each event will be different. To see the proposed timetables see our website <u>Proposed timetables for events</u>
- Top rope Juniors (yr 9-10) climb first. Boulder Seniors (yr 11-13) climb first.
- Boulder rounds we expect to be 1.5 hours & top rope 1.5-1.75 hours per division. Depending on entry numbers we may have a crossover time for 45 mins in the middle with both divisions climbing.
- If you have a climber wanting to climb in the first round and that is not their division eg Seniors at the Junior round time for Extreme Edge & they are NOT expecting to make the finals, please email us so we can accommodate this.
  - The Senior climber would be required to climb at the Juniors time (1st round), but scoring would go into the Senior round.
  - Their name would be entered into the Junior spot prize draw.
  - It can't be v/v as Junior finalists will have been announced.
- The confirmed timetable, event week updates will be posted on our Facebook, Instagram &
   ACCSeries web page as well as emailed to all participating Schools on the Monday of event week.
  - For round timetables & event week updates please see link <u>Timetable & Event week</u> <u>updates</u> which will be posted event week.

## Example Timetable Boulder for top rope add 15 mins to the round times & Juniors go first, overall finish time is 2.45pm EE, 3.15 VA

- 7.45am Registration opens for Seniors
- 8.20am Senior Climbers briefing
- 8.30am Climbing begins Seniors
- **9.45am** Registration opens for Juniors
- 9.50am Junior Climbers briefing
- 10.00am Climbing begins Juniors & Climbing Finishes Seniors
- **10.05am** Spot Prizes Seniors
- 10.30am Finalists announced everyone free to go except finalists who need to be back at 11.45am
- **11.30am** Climbing finishes juniors & spot prizes
- **11.55am** Finalists announced everyone free to go except finalists who go into isolation
- 12.15-1.15pm Finals
- **1.30-1.40pm** Prizegiving (round 4 prizegiving is longer)

## **Updates/ Contact us**

- Email accseries1@gmail.com
- For Updates please follow our ...
  - o Facebook ACCseries
  - o <u>Instagram ACC Series @aklcollegeclimbingseries</u>
  - o College Sport Rock Climbing
  - O Also checkout the College Sports Ph app from the App store.
  - Auckland College Climbing Series web page <a href="https://www.aucklandclimbing.co.nz/auckland-college-climbing-series/">https://www.aucklandclimbing.co.nz/auckland-college-climbing-series/</a>
- For information on other climbing events & competitions see the Auckland Sport Climbing Club calendar https://www.aucklandclimbing.co.nz/calendar/

 For information on outdoor climbing open days at Maungarei Springs - for new or inexperienced outdoor climbers that have climbed indoors. Please join Facebook page <u>Maungarei Springs Crag</u> or Maungarei Springs Young Climbers or email accseries1@gmail.com

## **Event Format**

<u>Specific IFSC Rules 2024</u> will be applied as a reference for the disciplinary procedures, scoring, judgement, handling of Technical Incidents and Appeals.

In relation to competition formats and management of the competitions, these may not follow IFSC rules and will be dependent on the resources we have available.

## Rules for both Top rope & Boulder

- 1. The routes for qualification will be done on the existing routes at the climbing gym.
- 2. Climb as many climbs as you can, in the allotted time.
- 3. A climber's attempt is judged unsuccessful (boulder & top rope) & they will be called down (in top rope) if
  - \* they fall
  - \* weight the rope (resting or swinging on it)
  - \* use the bolt holes in the wall
  - \* they utilise a hold of a different colour
  - \* make use of a surface for advantage on an out of bounds section of the wall (marked by the black tape, see finals rules for black tape).
- 4. Top is awarded when the competitor is in a controlled position: with both hands matched on the top hold (use both hands on 1 hold). If you can look to the judge to confirm ok. In boulder 1 hand & 1 finger of the other hand is ok as long as controlled. If only 1 hand holding the top hold, it is the score of the hold only.
- 5. At the end of the round the climbers upload all their results onto the phone App (using the QR code provided on the score sheet). Scores are taken from the 6 highest scoring climbs but we may need to see all scores due a tie/draw, so add all scores, not just the top 6. Phones will be provided for those that do not have access to one.
- 6. In the event of tied scores, if possible tied climbers will be taken to finals. If that is not possible, due to limited climbing time, a tie will be split based on the climber's 7 highest scores (or 8 etc until the tie is broken). So add in all your scores not just the top 6.
- 7. There will be an announcement by the MC to indicate that results have been uploaded to google spreadsheet & on the notice board. Any appeals must be lodged at the Scoring Desk (or with a Pink high vis vest volunteer) within 5 minutes of the official posting of results. <a href="Disputes/Appeals">Disputes/Appeals</a> form

#### Top ropes Round 1 & 3

- 8. There are a large number of competition climbs. Each are graded under the standard NZ indoor climbing standard and the competition climbs will range from 14 (beginner level) to [25/26] (advanced to expert). The harder climbs are worth more points so completing a grade 19 climb will earn more points than completing a grade 18 climb.
- 9. The grade of the hold is on the tag. Where the tag has a grade range for scoring purposes the higher number will be taken into account.
- 10. The Climber will have ONE attempt only on each top rope climb, and 3 mins to complete this attempt, starting from the time both feet leave the ground.

- 11. The climbing surface may have volumes attached or features as part of the wall, both of which are allowed to be used. Arretes (edge of the wall) are also part of the climb unless specifically excluded on the tag. If there are structures on the wall that are not able to be used, these & any exclusions on the tag, the belayer (in rounds) / judge (finals) has to make the climber aware before they start the climb.
- 12. **Control means you have a good grip on the hold (weighted)** not just slapping it / barely touching the edge.
- 13. The maximum points for a climb are on the top / final hold.
- 14. There will be a belayer / judge at all top rope climbs in the rounds. The climber must listen to all instructions from the judge/belayer, who will check that the climber is clipped in correctly, mark and initial the climbers score card, with the score the climber achieved on their attempt.

## **Top ropes Scoring**

- 15. Each climb has 3 zones. The zones are marked by two tags (approximately 1/3rd and 2/3rds up the route) with the final hold being the 3rd zone
- 16. The Climb has a tag attached to the start with the points that are available for the 2 zones and the top.
- 17. To score you have to control at least one hold in a particular zone.
  - . Zone 1 is the hold closest to the first marker or any hold above
  - a. Zone 2 is the hold closest to the second marker or any hold above
  - b. Zone 3 score is for the top hold of a climb, which must be Top (Top is awarded when the climber is in a controlled position: with both hands matched on the top hold (use both hands on 1 hold )
- 18. Scores are graded dependent on the grade of the climb with different multipliers for grade 16 or lower scoring less than 17-20 and greater than 21 scoring higher.
  Zone 1 is 30% of max, zone 2 65% and top 100%
- 19. For example...
  - . James tops a grade 17, so gets 18 points for that climb.
  - a. Clare attempts a grade 22 climb but falls after controlling a hold in Zone 2 so gets 22 points for that climb.
  - b. Cameron tops a grade 21 climb so gets 32
- 20. If the Climber fails to finish their climb, the final zone hold they were on (controlled) when they came off the wall, counts as their score.
- 21. If a climber falls before reaching the first marker, a score of 0 is given for that climb
- 22. Each climb will be marked with the scores for that climb
- 23. Higher points are available for the higher grade climbs for a fair scoring system

Grade	Marker 1	Marker 2	Top
13	2	5	8
14	3	6	9
15	3	7	10
16	3	7	11
17	5	12	18
18	6	13	20
19	6	14	21
20	7	15	23
21	10	21	32
22	10	22	34
23	11	23	36
24	11	25	38

#### Boulder - Round 2 & 4

- 24. Climb as many climbs as you can, in any colour grade. **BUT** at Boulder Co the climbs on the left of the door are not included & at Northern Rocks the spray wall is not included in the event.
- 25. At Northern Rocks the first set of walls require a topout, (climbing over the top of the wall) except for those that have a labelled top (by the reception desk).
- 26. Look out for any boulders labelled that might be tagged with a different colour, eg yellow climb but is actually a black climb in points.
- 27. Each climb uses one colour of holds, which is noted on the tag at the start of each climb. Eg yellow tag uses only yellow holds.
- 28. Points will be allocated to each colour grade, which will be reflected on your score sheet.
- 29. The start will be marked by 4 lines of tape on the Starting Holds. The tape represents holds for 2 hands and 2 feet.
- 30. Correct start: the competitor achieves a stable controlled position with both hands and both feet on the starting holds without controlling or using any other illegal aids with any part of the body. A climber may touch, control or use any part of the climbing surface in order to attain the starting holds;
  - . Illegal aids includes: holes for t-nut, ad / sign board, beyond the black tape, open edge
  - a. Two hands on two tagged start holds, or match start (use both hands on 1 hold ) if there are two tags on one hold.
- 31. The Climber can have unlimited attempts on each boulder problem, but if there are other climbers waiting for a turn, then only 1 attempt at a time.
- 32. Points for a climb can only be achieved if a climber has topped the climb.
- 33. At Boulder Co there will be a taped line climbers must down climb to before they can jump off the climb.
- 34. The score card must be initialled by another climber (from the waiting line), who has witnessed the top.
- 35. If you have topped a boulder you cannot do it again.
- 36. No knee pads or bandages allowed in bouldering see an official for an exception
- 37. IFSC rules for bouldering

## **Finals Rules**

38. Spectators - You are allowed to encourage finalists, but you are NOT allowed to give hints/tips/advice.

- 39. There will be an announcement by the MC to indicate that results have been uploaded to google spreadsheet & on the notice board. Any appeals must be lodged at the Scoring Desk within 5 minutes of the official posting of results. <u>Disputes/ Appeals form</u>
- 40. The highest scoring climbers proceed to the finals. The number of competitors that will go to the finals will be <u>8</u> but this is also at the discretion of the President of the jury, who may adjust this based on entry numbers and tied scores.
- 41. Finals will be set at a regional finals level.
- 42. Following the announcement of the finalists (at the end of the spot prize draw), all competitors will be held in an isolation area. From there they will have judges briefing, then finals viewing.
- 43. No transmitting electronic devices are permitted in the isolation area.
- 44. No talking to anyone except officials (eg. judges) & climbers in your division. This includes parents, chalk cleaners, coaches, spectators.
- 45. Once climbers have gone into isolation, topo/route maps will go on the noticeboard.
- 46. No sharing beta until after the finals have been completed. As some divisions may be on the same climb which will give an unfair advantage if overheard.
- 47. There will be 1 top rope / 2 boulder climbs for a final.
- 48. Viewing Wait with your back to the wall, until you are told to turn, address queries to your judges. Jumping is permitted as long as you are not touching any holds.
- 49. In the event of the final's climb(s) and two or more climbers completing with equal scores
  - \* In the first instance the determination of places will fall back to the rankings after the qualifying round.

**Boulder:** If tied also in qualifiers the tie break will be on a count back of next highest climb value achieved in the qualifying round. (i.e. top 7 climbs, then top 8 etc until the tie is broken).

**Top Rope:** If tied also in qualifiers the tie break will be will go to the time taken of the final top rope climb.

#### **Both:**

- \* If still a draw and time allows we reserve the right to run a climb off on another climb or go to the finals time for top rope..
- \* Tie-breaking in finals only relates to podium places. Below podium if tied after taking into account qualifying rank then you just tie and share IFSC points.
- 50. A reminder on black tape (if there is some)
  - \* Black tape is ok to touch
  - \* Can be flagged past
  - \* A brush/touch on wall/surface past black tape if no advantage is ok
  - \* But **using** the surface past the black tape is call down and counts as an attempt (see below for term using)
- 42. Technical incident If there is a technical incident, the climber needs to stop the climb, let the judge know (who will get approval from the head judge) then come off the wall.
- 51. The terms "Control" and "Use" are as per International Federation of Sport Climbing rules

  IFSC 2024 Glossary terms PG 4 & 10
  - . **Control** means, for the purposes of judging and scoring, that a competitor has made use of some object/structure to achieve or change a stable body position
  - a. Lead / top rope climbing only Use means, for the purposes of judging and scoring,

that a competitor has made use of an object/structure to make both

 (i) a progressive movement of their centre of mass or hips; and (ii) a movement of either or both hands toward: a) the next sequential handhold along the line of progression;

or

b) any other handhold further along the line of progression which has been successfully Controlled by another competitor from the same handhold

## **Top Rope Finals Rules**

- 52. In viewing One foot must be kept on the ground when touching the climbing surface/holds. Climbers have 4 minutes in the finals, to top the climb in 1 attempt only.
- 53. A hop for adjustment only is permitted at the judges discretion.
- 54. Look at the judge before you start climbing & wait for them to signal ok to start. From turning around the climber has 40 secs to start the climb. If you get to 40 secs the timekeeper must start the clock running.
- 55. The final climb will be scored with each hand hold along the climb being worth points when Controlled, and a plus + for each hold **Used/moved off**. See above for explanation of IFSC terms
- 56. **A top is awarded** when the competitor is in a controlled position: with both hands matched on the top hold. When you have topped, look to the judge to confirm OK if possible.

#### **Boulder Finals Rules**

- 57. Only the start holds & the climbing surface (the wall) can be touched without leaving the ground, (so 1 foot must be on the ground), otherwise this counts as an attempt.
- 58. Competitors may at any time:
  - A) clean any part of the boulder that they can reach without making use of any hold; but only with the chalk brushed provided by the gym (or request for them to be cleaned).
- 59. In the finals, climbers can have unlimited attempts within 4 minutes to top the climb, however each attempt will be taken into account in the climber's score.
- 60. There will be a timer in view and an audible bell to signal the start and end of the 4 minutes.
- 61. Climbers come out and stand with their back to the wall facing their judge, until told to turn at the same time when the buzzer goes.
- 62. Look at the judge before you start climbing
- 63. An attempt will be counted when every part of the climbers body has left the ground.
  - . A small hop is an attempt.
  - a. Jump to start but fall counts as an attempt
  - b. Jump on the mattress to obtain a better view is allowed.
  - c. Changing feet is allowed as long as 1 is on the ground
- 64. The start will be marked by 4 lines of tape on the Starting Holds. The tape represents holds for 2 hands and 2 feet.
- 65. Scoring begins once the climber has achieved a "Correct" start. See Boulder Round 2 & 4 Correct start.
- 66. Each zone (2) will be marked with tape, the Top Hold will be marked with 2 lines of tape.
- 67. A zone is awarded if a climber has controlled the zone hold (made use of Zone hold to achieve or change a stable body position) see finals rules for terms use

- 68. A competitor 's attempt will be judged "Unsuccessful" if:
  - . 1) the competitor has made an incorrect start;
  - a. 2) the competitor has touched the safety matting after leaving the ground;
  - b. 3) the Climbing Period has expired;
  - c. 4) the competitor has made use of any Illegal Aid, and the relevant attempt terminated, see Boulder round 2 & 4 Correct start for illegal aids.
- 69. **A top is awarded** when the competitor is in a controlled position:
  - With both hands matched on the top hold, or both hands on the top hold. Fingers ok eg 1 finger of 1 hand & the other hand
  - i. Look to the judge to confirm ok (if you can)

## 58. Finalists will be ranked based on...

- a. the highest number of Tops
- b. then zone twos
- c. then zone ones controlled
- d. and then further ranked (in the case of ties based on the number achieved) by the fewest attempts (respectively) to achieve those Tops or zones.