



BASKETBALL

Premier & Senior A Handbook 2024



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Contacts

All communication must be direct to College Sport.

College Sport

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Premier & Senior A Competition Coordinator Details

Referee Coordinator	Jillian Harris - ABSL
Basketball New Zealand (BBNZ)	Ph: (04) 498 5950 Fax: (04) 472 3623 www.basketball.org.nz P O Box 6052, Marion Square, Wellington

2024 Teams

Premier

Boys	Girls
Auckland Grammar	Epsom Girls Grammar
St Peter's College	Manurewa High School
Mt Albert Grammar	Mt Albert Grammar
Mt Roskill Grammar	Northcote College
Rosmini College	Takapuna Grammar
Saint Kentigern College	Saint Kentigern College
Sacred Heart College	Rangitoto College
Westlake Boys High	Westlake Girls High

Senior A

Boys	Girls
Liston College	Auckland Girls Grammar
Orewa College	McAuley High School
Manurewa High School	St Mary's College
Pakuranga College	Kelston Girls College
Selwyn College	One Tree Hill College
Rangitoto College	Mt Roskill Grammar
Northcote College	Baradene College
Dilworth School	Carmel College

*Please see next page for Promotion/Relegation Games

Competition Format:

Double round robin, home and away games followed by:

*Semi Finals (both 1v4 and 2v3 in that grade) to played at the Home of the top placed team of each competition at the end of the double round robin, followed by:

Final for each competition (Senior ABoys, Senior A Girls, Premier Boys, Premier Girls) played at AUT Stadium, North Shore.

Senior A and Premier Semi-Finals	Friday, 16 August 2024
Senior A and Premier Finals	Friday, 23 August 2024

***Please note:** Should a school have more than one team finish in first position (across multiple grades) they will host both of the home finals (e.g Senior A Boys 1v4 and Premier Girls 1v4). The hosting of the other two games will be hosted by the highest 2nd place team on competition points across the two grades.

Premier & Senior A Finals to be played at AUT Stadium, North Shore.



Basketball Promotion/Relegation Games 2024 Season

Premier & Senior A

Top 6 teams in the 2023 Premier competition retained their Premier place for 2024.

Teams that placed 7th and 8th in the Premier competition played a promotion/relegation game with the teams that placed 1st & 2nd in the Senior A competition:

7th Premier v 2nd Senior A

8th Premier v 1st Senior A

The winner of these games qualified for a place in the Premier competition and the losers of these games will be in the Senior A competition for 2024.

Senior A & Open Grade

The teams that placed 7th and 8th in the Senior A competition played a promotion/relegation game with the teams that placed 1st & 2nd in the Open A competition:

7th Senior A v 2nd Open Championships

8th Senior A v 1st Open Championships

The winner of these games qualified for a place in the Senior A competition and the losers of these games will be in the Open A competition for 2024.

Promotion & Relegation Game Venues

The higher ranked team hosted the game. If they were unable to host in the dates required, then they lost the right to host.

All promotion relegation games were arranged by the team in the higher grade listed as Team 1 below and played between 3-12th April 2024. Schools were to organise and cover costs of refs for the promotion relegation games.

Full team lists needed to be submitted by 28 March 2024 11.59pm through EnterNOW.

Schools to inform College Sport by 25 March 2024 when games have been scheduled and report all results by 12 April via [SportsRunner](#). Games to be played:

	Team 1		Team 2	Outcome
Boys Premier/ Senior A	7 th Premier Boys Rangitoto College <i>April 5th @ Rangitoto College</i>	v	2 nd Senior A Boys Mt Roskill Grammar	<u>Winners – Premier</u> Mt Roskill Grammar St Peter’s College
	8 th Premier Boys St Peter’s College <i>April 5th @ St Peter’s</i>	v	1 st Senior A Boys Liston College	<u>Losers – Senior A</u> Rangitoto College Liston College
	Team 1		Team 2	Outcome
Boys Senior A / Open A	7 th Senior A Boys Kelston Boys High School <i>April 19th @ Pakuranga</i>	v	2 nd Open A Boys Pakuranga College	<u>Winner – Senior A</u> Pakuranga College Orewa College
	8 th Senior A Boys Avondale College <i>April 12th @ Avondale</i>	v	1 st Open A Boys Orewa College	<u>Losers – Open</u> Kelston Boys High School

				Avondale College
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	Team 1		Team 2	Outcome
Girls Premier/ Senior A	7 th Premier Girls Baradene College <i>April 5th @ Rangitoto College</i>	v	2 nd Senior A Girls Rangitoto College	<u>Winner – Premier</u> Rangitoto College Manurewa High School
	8 th Premier Girls St. Mary’s College <i>Manurewa promoted by default</i>	v	1 st Senior A Girls Manurewa High School	<u>Loser – Senior A</u> Baradene College St Mary’s College
	Team 1		Team 2	Outcome
Girls Senior A / Open A	7 th Senior A Girls Avondale College <i>McAuley promoted by default</i>	v	2 nd Open A Girls McAuley High School	<u>Winner – Senior A</u> McAuley High School Kelston Girls High School
	<i>Automatic entry due to 7 teams in Senior A grade</i>	v	1 st Open A Girls Kelston Girls High School	<u>Loser – Open</u> Avondale High School

Premier & Senior A Competition Rules

Schools are responsible for double checking their draws online each week to make sure they have the most updated information (please do not rely on the draw sent out at the beginning of the season as changes do occur). Major changes to draws will be notified via email.

To view all draws & results, go to www.collegesport.co.nz

1. Rules:

All games are played under the official F.I.B.A. rules and the Bylaws of College Sport Basketball; except stated otherwise in these rules.

This competition is governed by the College Sport Bylaws (can be found on the College Sport website; www.collegeport.co.nz).

2. Player Eligibility:

Senior A & Premier grades: U19 years old at 1 January in the year of competition

Eligibility criteria as outlined in the College Sport by-laws (available via www.collegesport.co.nz) apply to this competition.

3. Players:

- As discussed in end of season reviews 2023, players are allowed to play in multiple grades. Coaches/managers must monitor player loading and are responsible of ensuring players are not unfairly excluded due to players playing in multiple teams.
- Each team shall consist of no more than 12 team members entitled to play per game.

4. Player Registrations:

- **ALL** players in Senior A and Premier must be registered.
- Confirmation of registration may be requested by the Premier League controller on request at game venues or on other occasions when required
- Please refer to College Sport By-laws on Premier Eligibility & Registration

4.1 Additional Player Registrations

- To register an Additional Player please go through the Premier Registrations on www.enternow.co.nz
This must be done at least 48 hours before the player's first game, unless approved by College Sport

4.2 Late Registration of Players

- Schools wishing to register players during the season should do so via the official process, before their first game notwithstanding the transfer restrictions outlined in College Sport Bylaws

5. Playing Venue:

Schools will be responsible for any damage that may occur at the venue. Food, chewing gum and soft drinks are not permitted inside the playing area, except drink bottles. The venue controller is in complete charge. Any player, coach, manager, spectator who fails to follow the rules will be asked to leave the venue; the team may forfeit their place in the competition.

6. Team Management:

Each team must have an adult (preferably coach/ manager) with them at start of the game and during the entire game for each game throughout the season. This person is to complete the score sheet before the game, be aware of any medical problems of players in the team, implement the rules of the competition and supervise the players.

If a team does not have an adult present, they will lose by Default (no competition points awarded). Adult supervisors should identify each other at the beginning of the game.

7. Defence:

All grades other than the Junior grade can play zone defence or man-to-man.

7.1 Mercy Rule:

Applies to ALL age groups. Once a team is leading by a 20-point margin they must pull back to halfway on defence.

8. Team Registration and Fees:

- All fees must be paid on receipt of an invoice.
- Teams withdrawing after the entry closing date will still be liable for the entry fee.

9. Uniforms:

All teams should be aware of the current FIBA rules and regulations regarding acceptable uniforms.

- All teams must wear appropriate basketball attire; singlets must be the same colour and shorts the same colour.
- Uniform tops must be clearly visible and numbered front and back with legal numbers which are as follows: 00, 0 to 99
- Note: no chalk or tape may be used to convert numbers on a player's shirt.
- If there is a clash of playing colour, the away team changes. All teams are to have an alternate playing strip at every game.
- Players with incorrect uniform (shorts, singlets, or numbers) will not be allowed to participate in their scheduled game(s).
- All players (male and female) must tuck their playing shirt into their shorts.
- T-shirts may not be worn under playing shirts (as FIBA amended rules; effective of 1/10/08)

10. Mouthguard Policy: (amended 2020)

- It is compulsory for all players participating in all age grades competitions to wear a protective mouthguard when they are on court and the game is in play.
- Mouthguards are to be put in correctly before entering the game and must not be taken out for the entirety of the game.
- If a player adjusts, removes, or touches their mouthguard, they must be removed (subbed out) from the game and will need to self-sanitise before re-entering the game.
- No Mouthguard, No Play. Venue controllers have the right to allow students not to play if they are not wearing one.
- Players are not permitted to share mouthguards.
- Mouthguards of any colour may be worn.

11. Late arrival:

Any team failing to field at least four players on court ready to play within 5 minutes after appointed start time, shall forfeit the game. Teams will be penalised 2 points per 30 seconds for late arrival, up to 5 minutes, at which time the game is forfeited. Schools can apply in writing to College Sport for a review of the late start penalty for a specific game, based on extraordinary circumstances beyond their control.

12. Default & rescheduling Policy:

Please refer to College Sport By-laws

Only in special circumstances are matches to be postponed and it must be approved by College Sport Auckland.

Any team not able to play the scheduled game must notify both the opposition and College Sport at least 24 hours prior to the scheduled game.

If an agreement to the postponement is made between the schools. A mandatory written agreement (email) involving both parties must be sent to College Sport for approval. The team wanting the postponement must arrange a fixture (such as the opposition's gym), floor controller and referee (including payment).

See 'Duties for a Floor Controller', 'Checklist of responsibilities for floor controllers' and 'checklist of hosting requirements' as necessary.

If no agreement is reached, that team originally seeking the postponement shall default the match. The opposing team will be awarded 3 points (20 - 0 score).

13. Disputes Resolution:

13.1 In all cases, if your team has a concern or disagreement with the opposition, this should be resolved on a school-to-school basis. The Floor Controller can mediate when it comes to small disputes on the day of play.

13.2 In the case of a serious incident or dispute the disciplinary process will be entered into on receipt in writing to ABS and College Sport, within 72 hours of the match:

- A protest by a team written on the score sheet as per FIBA rules, sign and dated.
- A report by a referee written on the score sheet as per FIBA rules, sign and dated.
- A report by a grade manager/ Court Controller, sign and dated.

The disciplinary process will be administered as per the current College Sport policy it is recommended where possible, that a disciplinary meeting be held within 1 week of incident.
Amended 08

13.2.1 Regional/ Zonal matters are to be dealt with in the first instance by the Regional/ Zonal Coordinator and Disputes Committee.

13.2.2 All appeals are to follow the current College Sport procedure as detailed in the Bylaws (available on www.collegesport.co.nz).

13.2.3 Copies of decisions made at any Disciplinary/ Disputes meeting will be communicated in writing within 48 hours of decision to the Principal, Sports Coordinator, and the Teacher in Charge (if known) of those schools involved and to ABSL.

14. Scoresheets:

Scoresheets are available on the court that your team is scheduled to play on. Pens should be provided; please bring your own just in case. Team coach/ manager are responsible for filling in the scoresheet, clearly, with full names of players at least 10 minutes before their scheduled game time. Score clocks will start even if the teams have not filled in their player's names on the official scoresheet (floor controller to monitor).

15. Score Bench & Floor Controller

The home team is responsible for organising a score bench (minimum of three competent personnel) and floor controller. A school that is listed as the home team in another school's gymnasium must organise the score bench and floor controller for their game. Do not leave it up to the school whose gym is being used.

16. Referee:

For Premier and Senior A games Referees' will be provided by either College Sport Auckland or North Harbour Basketball subject to where the school venue is located.

17. Game Time:

The game will consist of 4 periods of 10-minutes stop clock, with a 2-minute interval between the first and second period, a 5-minute half time, and a 2-minute interval between the third and fourth period.

Should extra time be necessary it will be periods of 5-minutes with a 2-minute interval between periods if required. The shot clock will run for 24 secs.

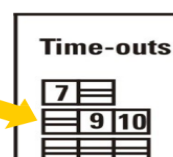
Coaches may request timeouts as follows:

- *Two-time outs in 1st ½ of the game*
- Three-time outs in 2nd ½ of the game - if coach has not used a time out by the last 2 minutes the following will apply:

Time-outs in the last two minutes of the game

A maximum of 2 time-outs may be granted to a team in the last 2 minutes of the 2nd half.

When the team has not been granted its first time-out before the game clock shows 2:00 the scorer shall mark 2 horizontal lines in the first box for the team's second half.



Time-outs	
7	
9	10

Timeouts can take place at any time. All timeouts are for 1 minute.

18. Balls:

Each team is to submit a match ball to the referee.

- All Girls teams will play with a size 6 basketball.
- All Boys teams will play with a size 7 basketball.

19. Points:

Win = 3 points

Draw = 1 point

Loss = 0 points

Win by default = 3 points (20 - 0 score)

Loss by default = 0 points (0 - 20 score)

20. Results:

It is the responsibility of **both teams** to ensure the official Score Sheets is sent to sasha@collegesport.co.nz with the sport & grade in the subject title, and that the results are updated and accurate on College Sport website; www.collegesport.co.nz

Corrections to results will not be accepted within 4 school days of a semi-finals and finals.

21. Grade Placing and Seedings

Teams grade placings will be determined according to their win-loss record; see rule 16 titled 'Points/ Results' above for point's breakdown.

21.1 Teams (2 or more) with Equal Points

If 2 or more teams have the same win-loss record of all games in the group, the game(s) between these 2 or more teams shall decide the grade placings.

If these 2 or more teams have the same win-loss record of the games between them, further criteria shall be applied in the following order:

1. Higher game points difference of the games between them.
2. Higher number of game points scored in the games between them.
3. Higher game points difference of all games in the group.
4. Higher number of game points scored in all games in the group.

If at any level of these criteria one or more team(s) grade placing/s are determined, the procedure shall be repeated from the beginning for all the remaining teams yet to have grade placings determined.

For further details please see FIBA Official Basketball Rules; D – CLASSIFICATION OF TEAMS.

22. Player Conduct & Judicial Process

Fair play principles are expected of all players and coaches.

22.1 If a player, coach, substitute, excluded player and/or any accompanying delegation members, use bad language, insults or man handles a referee or tournament official, the tournament controller can impose a one game penalty on the player or coach or ask that player or coach to leave the venue, depending on the severity of the misconduct.

22.2 Players are not to chew gum on court.

22.3 If any player breaks or damages the scoring ring or backboard because of “hanging or grabbing on the ring” during warm up or throughout the game, to the point that game cannot continue, will result in that school forfeiting the match. Forfeiture is a 20 - 0 win to the opposing school.

Complaints must be lodged in writing to College Sport Auckland within 24 hours. The complaint will then be investigated/reviewed by a judicial panel consisting of a representative from College Sport Auckland, ABSL and 2 different schools.

23. Player Disqualifying Fouls:

Player disqualifying fouls: players gaining a disqualifying foul in any game will automatically have a one game suspension the following week. If there is a bye game, then the suspension will carry forward to the next playing date. A referee’s report describing the incident must be submitted within 24 hours (or within a maximum 48 hours) to the College Sport. The player may be asked to attend a discipline meeting, should further action be necessary.

24. First Aid:

Each team is responsible for their own first aid. The coach/ manager should be aware of any special medical conditions of any players and have a first aid kit on hand.

25. Protest

Refer to FIBA rules on official game procedures, page 78 - Section C.

26. Players on the bench:

A maximum of 12 players is allowed per game.

27. On court safety:

- No chewing gum
- No jewellery, watches, earrings, nose studs
- Small studs may be worn in the ears on the provision that they are taped
- No caps to be worn
- Closed shoes must be always worn on court

- Mouthguards must be worn by all players

28. Draw Changes

Only in special circumstance and/or a commitment (max. of one) notified prior to the start of the season, on submission of entry, may games be rescheduled.

Note: for clarification on what an emergency is, please refer to College Sport defaults and rescheduling policy for seeking rescheduling of a fixture.

28.1 The following must also occur:

The team requesting the change MUST contact College Sport in writing; you must ensure that it is received.

College Sport must approve any change by the Monday preceding the scheduled game (or Tuesday preceding a scheduled Monday game).

The opposition must agree with the new date, time, and venue. If College Sport is unable to secure referees for this new date. Then the team requesting the change will be required to organise referees and seek agreement from opposition of these referees.

This game must be played 5 days prior to the play offs rounds.

The team responsible for the change must arrange the venue **if** the original home court cannot be used.

College Sport must be informed of the agreed new date, time & venue of the game (in writing).

Note: teams requesting change may incur referee fees.

28.2 Obviously occasions arise that require variations to the draw. It is in the spirit of the league for teams to try and accommodate them. If they cannot, the team requiring the change will forfeit the game (loss 20 – 0, no competition points awarded).

29. College Sport Auckland Basketball Championship:

All A grades are eligible to compete (Junior A, U17 A, Open A).

30. College Sport Auckland Basketball Championship Player Eligibility:

Each team will be limited to a maximum of 12 players on game day.

- Only players who have been named on the team registration list and have played at least 50% of a College Sport Auckland Basketball competition will be eligible to play in this tournament. (Amended 2020)
- Schools may apply in writing for Player dispensations requests to College Sport school.sport@collegesport.co.nz
- Age requirements:
- Senior A & Premier Grades (Championship Semi Finals and Finals) Under 19 years age as of 1st January in the year of competition.
- Junior: Year 9 or 10 only in the year of competition
- U17: For U17 competitions, players must be aged either 15,16 or 17 years as at 31 December in the year in which the completion is held.
- Open A & Premier Grades: Under 19 years age as of 1st January in the year of competition.
- Verification of team membership and age is required prior to the first game played

This competition is governed by the College Sport Bylaws
(These can be found on the College Sport website www.collegesport.co.nz)

Health, Safety, Risk Management

Where does a school's responsibility begin and end with inter-secondary school sport and cultural activity, particularly in the following circumstances?

- Practice and training, both on site and off site using public facilities such as pools, squash courts etc, including travelling to and from such venues
- Inter secondary school fixtures, including travelling to and from venues.
- School team without adult / manager / coach / supervisor

ASSHA Bylaws (By Law 14 'SUPERVISION OF STUDENTS') clearly state that all teams/competitors must have an authorised person or coach to accompany them and be present throughout a contest.

The following points should be considered when sending students to a sporting event and consideration must occur on the number of adults required to supervise those students.

- Consider the age of the students.
- Boys are a higher risk than girls
- Nature of activity
- Environment going into
- Maturity level of students
- Length of time at the event

In addition, the teacher/adult in charge of such a group should be knowledgeable on the following:

- Medical history of the students
- Contact in case of injury
- Knowledge of the sport
- Be present at the event
- Be pro-active in a supervisory role

Schools should have in place a health and safety policy that covers students, teachers, coaches, managers, parents, senior students who are involved in the coaching and management of secondary school sport.

If anything were to go wrong whilst students are representing their school in organised inter school sport the ultimate responsibility is with the school Principal and BOT.

The simplest rule of thumb to apply at an inter-collegiate sport event is "a school is responsible for personnel (students, staff, volunteers attached to the school). College Sport is responsible for the event and its effect".

School Responsibilities

- On arrival, the team coach/ manager shall report to the Venue/ Floor Controller.
- The Score Sheet is to be completed within 10 minutes of the game start. Player's full names and number are to be written clearly on the score sheet.
- Team coaches/ manager are responsible for the diligent supervision of the team within the venue.
- Any damage to the venue will be the collective responsibility of the schools in the competition.
- Score bench duty – 1 person per team required. Note: listed home team to provide a referee.
- First Aid – each school is responsible for bringing a First Aid Kit

Code of Conduct

Associations and schools are expected to honour this code and to ensure that only players, coaches and managers who support this Code are selected to be involved with teams playing under their name.

PLAYERS

- Players are to abide by all decisions made during a game and do not argue with the referee or score bench.
- Players are to play the game in a clean spirit without fighting, unsportsmanlike play or abusive language.
- Each player should do his/her best to play at his/her highest level and by doing so his/her own and his/her team's performance will benefit.
- Players are expected to display good sportsmanship and be prepared to recognise good play whether by their own team or the opponents.

COACHES and MANAGERS

- Coaches and managers are responsible for the conduct of their players on and off the court. Players should be encouraged by positive means and never ridiculed.
- A coach/manager may discuss a ruling with an official in a reasonable manner at an appropriate time but must not argue with officials in front of the players.
- A coach/manager must always demonstrate a positive example of good sportsmanship.
- Coach/managers must be prepared to treat junior players as individuals and recognise that each player is at their own individual level of ability.
- Coach/managers must encourage each player to make the best effort they are capable of and discourage a "win at all costs" attitude.

PARENTS and SUPPORTERS

- Parents and supporters must support players and officials and not abuse them.
- Parents and supporters must put emphasis on genuine effort ahead of victory and encourage junior players to accept the result of all games.
- Parents and supporters must always maintain dignified behaviour.
- Parents and supporters should recognise good play by both team and never ridicule an individual player in either team.
- The use of any form of violence must be actively discouraged

Floor Controllers

Duties

NOTE: A coach or Manager of a team playing **may not** be a Floor Controller.

A Floor Controller is a person designated by the host school to accept responsibility on behalf of the school (home team) for the smooth running of Premier League home games.

It may or may not be the Teacher in Charge. If it is not, then the school must be willing to place the responsibility of its venue in his or her hands. The Floor Controller also must complete the game formalities by completing an accurate report of events outside the FIBA Rules (these shall be the responsibility of the Referees) but within the College Sport Rules and Regulations, along with the referees, and returning results along with the report to the Premier League Controller. ABSL and College Sport feels that such is the importance of this position that, **should a Floor Controller NOT be present, the game cannot proceed**; see point 3 below.

1. It is the responsibility of the Floor Controllers to ensure that a venue is prepared for home games. To meet this condition, they shall see that:
 - 1.1 The court area and equipment are in good order and ready for use at the time set down for that game.
 - 1.2 Changing facilities are available for the visiting team (both boys and girls) and that team is met and directed to those facilities.
 - 1.3 The visiting team is informed of the location of its team bench, the goal end they may practice at and where their supporters may sit in accordance with these rules. Should there be insufficient room at the venue; spectator numbers should be limited fairly to both sides.
 - 1.4 Score bench personnel are ready as laid out in these and FIBAs rules.
 - 1.5 The score sheet is prepared, filled in and ready, including the starting five players for each team, at least ten minutes prior to the start time of the game. The name of the coach and captain of each team, the initial, surname and of each player should be clearly and legibly marked on the sheet to the satisfaction of the referee.
 - 1.6 The conduct of the game, outside the administering of the FIBA rules, is as amicable and within the spirit of good sportsmanship as possible.
 - 1.7 To ensure that spectators follow the sports code of fair play.
 - 1.8 At the completion of the game the Floor Controller shall complete the Floor Controller's' section of the Game Report indicating game stats and commenting on any incident involving an infraction of these Rules and Regulations. The Referee must complete the 'Referees' section and the Coach/ Caption have the option to complete the "Referees Assessment' section.
 - 1.9 At the completion of the game and when the score sheet has been signed appropriately (The score sheet **MUST** be signed **LEGIBLY** by the scorer, timekeeper and 24 second operator where applicable. Names should be printed then followed by a signature. The referees must also sign the sheet) pass the second copy to the winning team and the third copy to the losing team.
2. The official Results Score Sheet and Game Report are emailed to College Sport by 12pm the following school day after the game, for results table and media publication.

3. Should the Floor Controller not be present, the visiting team shall wait 5 minutes after the official game start time. Should they still not be present, the game is forfeited, and the home team is recorded a loss 0 – 20 (no competition points awarded). It shall be so recorded by the referees on the score sheet. This applies even if teams are ready to play, both coaches and referees are present and the score bench is in place. Consideration will be given by College Sport to removing that court as a venue for Basketball games.

Checklist of Responsibilities for Floor Controllers

	Is the venue ready to use? Is all the equipment serviceable? i.e., are the rings, nets and backboards in good order?
	Is the following equipment all set up? Set of 24 second clocks, arrow, set of foul battens, 2 cones to use for the 4th team foul, score sheets with clip board and 4 coloured pen attached (1st quarter = Red, 2nd quarter = Blue, 3rd quarter = Green, 4th quarter = Red)
	Are changing facilities available for the visiting team (both boys and girls)?
	Is there a first aid kit available and a telephone for emergency contact?
	Is a suitable area for visiting supporters arranged in the hall?
	Are home team supporters catered for in the hall?
	Are the 3 competent score bench officials ready and a suitable score sheet (in triplicate) ready for them to use?
	Have you monitored the “Fair Play” and behavior from the supporters?

Venue Hosting

Requirements

For a school to be eligible to host games, their venue must fulfil the following criteria, for every game:

- International Basketball Court (minimum size = 28m long x 15m wide).
- All new international court markings as per FIBA rulings
- Scoring equipment - red flags, foul batons, score sheet, scoreboard, sub batons.
- Basketball 24-second timing clock
- Adequate provision for spectators
- Changing/toilet facilities for visitors
- First Aid supplies
- Access to telephone for officials
- An adult floor controller for each home game
- Competent score bench personnel

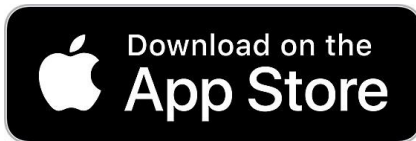
Duties

- Open venue and changing rooms prior to scheduled game start time to allow for set-up and for teams to prepare/warm-up
- Set up venue with team benches, chairs, score table and spectator seating (where applicable)
- Ensure courts are ready for play; clear and sweep floors
- Check with playing teams regarding their score bench representative and referee (where applicable)
- 2 x Scoresheets provided for score bench
- Allow coaches/managers to take a photo/copy of the scoresheets then scan and send scoresheets to school.sport@collegesport.co.nz with the email subject line as the 'Basketball' and the grade



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