

## Counties Manukau Boys Football

# Entry and Competition Information 2024

### Season Dates

Senior Grade - Wednesday 15 May – 14 August

Junior Grade - Wednesday 15 May – 14 August

### Age Groups

Senior team players must be Under 19 on 1st January of the current year.

Junior team players must be Under 15 on 1st January of the current year.

### Grades

Senior A

Senior B

Junior A & B (may be combined depended on entries)

### Team Entry

Your entry must be done online via [www.enternow.co.nz](http://www.enternow.co.nz) by 10 April by 11.59pm

Late entries will go on a waiting list.

### Fees

You will be invoiced once the season has begun.

Please note that teams withdrawn after the entry confirmation date will still be liable for the entry fee.

### Eligibility

As per the College Sport Bylaws, outlined on the College Sport website [www.collegesport.co.nz/bylaws](http://www.collegesport.co.nz/bylaws)

### Rules and Regulations

All matches are governed by FIFA Laws of Football with additional variations below.

### Player registrations

Schools are required to number or name their teams. Players in those teams may not play for any other team in the same grade.

### Game day & Time

All games are played on Wednesdays and must begin by 4pm.

Games shall be 27½-minute each way, with a 5-minute interval between halves.

Please note: A team will be considered to be in default should they not field a team within the first fifteen minute period of the game, unless there are mitigating circumstances and contact has been made with the opposition, in which case a shortened game may proceed. A game cannot begin later than 4.30pm. It is recognised schools work under a variety of circumstances and we therefore ask teams to be co-operative, conciliatory and maximise the players' enjoyment of the sport.

Teams that will be late must either:

Contact their opposition in advance (before 12 noon on match day) and make necessary arrangements, or

If stuck in traffic, attempt to contact their opposition team (don't leave a message at the school). Your school's sports co-ordinator will have these details.

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### **Rescheduling & Defaults**

- Refer to policy for schools seeking to default from a published draw [www.collegesport.co.nz/rules](http://www.collegesport.co.nz/rules).
- Refer to policy for schools seeking to rearrange fixtures from a published draw as above.
- *\*All designated contacts are listed in the College Sport Diary or on the website (members only).*

### **Venue**

The minimum/ maximum dimensions for fields are as per FIFA rules should be followed.

Where resources permit, the field should have corner flags (of a legal height) provided by the home team even if council grounds are used.

Markings of goal areas and side lines should be clearly visible (if other lines exist please advise the opposition before starting).

Fields are to be roped off.

Nets are compulsory only for Senior A1 Grades, but like other factors such as grass length will affect the quality of the game.

Council grounds being used by schools must be booked and confirmed through the appropriate council office or through College Sport bookings.

### **Other School Ground Locations**

<b>School</b>	<b>Home Venue</b>	<b>Location</b>
Al Madinah School	Mangere House Park	Westney Road, Mangere
Tuakau College	Tuakau Club	Escotts Road, Taukau
Waiuku College	Massey Park	Belgium St, Waiuku

### **Council Ground Locations**

<b>Council Ground</b>	<b>Location</b>
Barry Curtis Park	Flat Bush School Road, Flat Bush
Pt England Reserve	Point England Road via Merton Road near Tamaki College

### **Council Policy**

Ground closure signs must be obeyed otherwise fields can be forfeited for competition play.

All rubbish and loose litter must be removed from the area (not placed in Council bins) and the field left in a clean and tidy condition.

No vehicles allowed onto the fields unless specially approved.

All council bookings are for Wednesday 4.00pm – 5.00pm during the football season.

### **Competition Format**

The draws will be carried out by College Sport once entries have closed. One of two draw options will be used:

#### **Round Robin**

Or where there are too many teams for a round robin competition, use:

**Section Play** - at the end of section play, either the top two teams from each section will play off in a round robin semi-final and final. i.e. winner section 1 v second section 2; winner section 2 v second section 1; with winner of both semis to play the final, or there will be a straight finals between sections.

### **In Playoffs**

**All games must have a result; draws are not accepted.** In the event of a draw, there will be a 5-minute break followed by extra time of 10 minutes each way. There will be no break between the extra halves. In the event that there is still no result, the match will be decided on a penalty shoot-out until a result is found. First 5 members and then continue through rest of team until a result is found.

**For Students to play in finals they must have played 50 % of the season for the school,** unless dispensation has been requested due to international duties or injury. No application no dispensation. Dispensation needs to be submitted 1 week prior to the start of the competition.

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### **Points System – All Grades**

Win = 3 points

Loss = 0 points

Draw = 1 point

Loss or Default = 0 points (Win by Default, score = 3-0 (win), Loss by Default, score = 0-3 (loss).

In the Qualifying rounds, draws count.

### **Results**

Both schools are responsible for entering the results *the morning after* game day online via [www.collegesport.co.nz](http://www.collegesport.co.nz) or the College Sport app

It is the school's responsibility to regularly check the accuracy of results on the website [www.collegesport.co.nz](http://www.collegesport.co.nz)

Results or corrections to results will not be accepted within 3 days of a final.

### **Disputes Resolution**

- In all cases with an official ref, any M/IR will be dealt with through the AFF in accordance with the MOU.
- In all cases with no official ref, if your team has a concern or disagreement with the opposition, this should be resolved on a school-to-school basis.
- Any necessary correspondence thereafter should be precise, but polite. A copy of your letter can be sent to College Sport for their information.
- If a satisfactory result is not achieved between the two parties, the dispute can be directed to College Sport.
- For an in-depth description of dispute procedures, refer the College Sport Rules on the website [www.collegesport.co.nz](http://www.collegesport.co.nz)

### **First Aid**

Each team is responsible for their own first aid. The coach/manager should be aware of any special medical conditions of all players.

### **Injury Prevention**

It is hoped that teachers and coaches consistently educate players about injury prevention and safe football. In particular the following routines should be part of all football management.

### **Before the game**

1. The playing field should be checked for 'dangerous litter' – especially cans, glass and plastic that may have gone through mowers. Any holes or drains near the field should be marked.
2. Sprigs are to be checked before games. Discourage the wearing of sprigs on concrete paths and encourage students to file sprigs regularly. Many believe metal sprigs are the danger and plastic ones are safe – jagged plastic sprigs can still cause serious injuries.
3. Shin pads are compulsory in our competition.
4. Good warm up routines and stretches should be encouraged.

### **During the game**

1. Dangerous tackles must not only be penalised, but coaches should speak advisedly to the player. Correct tackling techniques should be part of coaching and the dangers of jump tackles, 'propped block' tackles ankle taps and taking the legs of players must be stressed.
2. High feet in 'one to one' situations must be penalised and again coaches should speak advisedly to players.
3. Teams should have first aid kits and host schools should have known routines to access stretchers, ice, blankets etc.
4. Injured players – no matter how important to the team – should not be told or encouraged to play on.

### **Ball size**

Senior B, Junior A Grade will use a size 5 ball. Junior B Grade will use a size 4 ball.

### **Team Management**

Each team must have a teacher or adult with them at every game. This person is to complete the score sheet before and after the game where needed; be aware of any medical problems of players in the team; implement the rules of the competition and supervise the players. Please ensure they are familiar with College Sport Health and Safety Management policy – (refer to [www.collegesport.co.nz](http://www.collegesport.co.nz)). If a team does not have supervision, they may lose by default.

### **Officials**

It is the responsibility of the home team \* to provide the referee. If no official referee has been appointed, duties may be shared this should be agreed upon before the match begins.

Official referees will be allocated to Premier Counties Manukau Boys teams at the cost of all Premier teams as agreed to at the Compulsory meeting 2013.

Home team \* is to provide nets and corner flags where possible.

Unless qualified or extremely competent, student referees are discouraged; student referees should not be used in Senior A1 games. Student referees should not just be impartial but seen to be impartial as several complaints arise each year about on field and half time 'socialising' with host players.

*\* First named team is home team unless otherwise stated.*

### **Disciplinary Code**

#### **Sending off**

**(subject to AFF recommendations according to MOU)**

1. If a player is sent off for offences related to Violent Conduct  
Automatic two (2) match suspension for the first offence  
Automatic three (3) match suspension for the second offence. Any further times then player suspended for rest of season.
2. If a player is sent off for offences relating to persistent misconduct, foul & abusive language or serious foul play, Automatic one (1) match suspension.  
Note Two (2) bookings (yellow cards) in same match then same as sending off and one match suspension.

## **Substitution**

Teams in Junior and Senior B Grades are allowed 5 rolling substitutes.  
Premier are allowed 5 **non** rolling substitutes.

## **Uniforms**

- All players must play in the school's recognised playing uniform.
- Shin pads are compulsory.
- Any team not in correct uniform may be deemed to have defaulted.
- Premier Teams need to have numbered shirts

## **Contact details**

### **Sport Manager:**

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### **Sports Administrator**

Margaret Martin

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