

# **Ultimate Senior Indoor Championships** Entry & Competition Information 2024

#### Grades, Dates & Venue

- Open Division (Boys teams and Mixed Teams) and Girls Divisions
- Teams are 4-a-side for Indoor Ultimate and we recommend teams for the day.

Grade	Date	Entries Close
Open	Sunday 16 <sup>th</sup> June	Thursday 6 <sup>th</sup> June
Girls	Sunday 23 <sup>rd</sup> June	Thursday 13 <sup>th</sup> June

#### Entries

- Entries must be submitted in EnterNOW by 11.59pm, on the entries closing dates listed above.
- Entry fees are available in EnterNOW.
- Teams withdrawn after the entries closing date may be liable for the entry fees.
- By entering this competition schools give permission for College Sport Auckland to use images taken at events/competitions on the College Sport website and social media platforms.

#### **Divisions, Grades and Teams**

- Open and Girls' divisions will be offered there are two separate tournaments to accommodate the numbers of teams.
- Boys' teams and Mixed teams will play in the Open division.
- Where possible, coed schools are strongly encouraged to enter boys'/girls' teams. Mixed teams are possible if there are not enough players of each gender to make separate teams.
- The draw may be split into different grades if the number of entries dictates.
- Games are played 4 a-side for indoor schools ultimate and we recommend teams of 8-9 for the tournament to allow for subs.

#### Times

8.00am-8.30am	Team arrive
8.40am	Captains/Managers Meeting
9.00am	Games begin
4.00pm	Expected time for prize-giving (exact time will depend on the draw)

#### **Team Management**

• All teams must have a teacher or adult with them at every game. This person is to complete the score sheet before and after the game where needed, be aware of any medical problems of players in the team, implement the rules of the competition, and supervise the players. Teams without supervision may lose by default.

## Rules

The tournament will be played under standard World Flying Disc Federation rules of Ultimate with the following exceptions:

- **Court Size:** Schools Indoor Ultimate is played on a basketball court with the keyhole as the endzone.
- **Team Size**: Schools Indoor Ultimate is played 4-a-side there are 4 players per team on the field at once.
- Stall Count: The stall count for Schools Indoor Ultimate is 7 (seven).
- Pulls: Players are encouraged to catch the pull when possible. Dropping the pull will not result in a turn-over. The pull cannot be advanced by hitting the disc forward instead of trying to catch it.
- **Callahans:** There are no Callahan goals in schools indoor ultimate.
- Timing: Games are timed (the exact length of games will be determined by the draw). At Time Cap, the horn will sound. FINISH THE PASS ONLY and that is the end of the game. If finishing the pass results in a tie during pool play, that is still the end of the game record the result as a tie. If the game is a playoff game, continue play until a point has been scored to determine the winner.
- **Time Outs:** There is no half time and there are no timeouts.
- Picks: There are no picks in Indoor Ultimate, but players should still work to avoid any obstruction.

Please refer to the College Sport Auckland <u>Rules & Bylaws</u> page on the College Sport website.

### Officials

• Ultimate is a self-refereed sport. Call on the field are resolved by the players involved. It is important that the players understand the basic rules. The tournament will have experienced players as volunteers who will be able to guide any disputed discussions to a resolution under the rules.

#### Uniforms

- All members of teams participating in a College Sport competition must wear matching uniforms of their school appropriate to the sport.
- Non-marking court/running shoes are the only permitted footwear. Playing barefoot is not allowed due to health and safety reasons.