



RULES FOR NORTH HARBOUR SCHOOL COMPETITIONS 2020

1. INTERPRETATION

- All matches shall be played in accordance with the rules and regulations of the New Zealand Badminton Federation.
- Contest shall mean the total matches between two teams in any one grade or section.
- Match shall mean one singles and/or doubles between members of opposing teams.

2. TEAM COMPOSITION

- Teams consist of a minimum of 4 and maximum of 6 players in section A & B.
- Teams consist of a minimum of 6 and maximum of 8 players in section C.

3. CONTEST

- A contest shall consist of 4 singles and 4 doubles matches in A & B grades & 9 doubles matches in C grade.
- Players compete in both singles and/or doubles in a contest for A & B grades.
- Players may only compete for one team on each day of play.

4. MATCHES

- A match shall consist of one game up to 21 points for boys and girls A & B grades.
- A match shall consist of one game up to 15 points for boys and girls C grade.

5. UMPIRING

- All matches must be umpired by members of the playing teams.
- The umpire is to keep score by clearly announcing the score after every point.
- Umpires will make line calls.
- Supervisors are not entitled to interfere with line calling in a match but if necessary, may help the umpire with scoring.
- A maximum of ONE person is allowed on the umpire stand at any one time.

6. POINTS

- A team shall be awarded one point for each match won in the contest. The winner of a contest shall be the team winning the majority of the matches therein.
- When both teams win an equal number of matches, there will be a count back on points to determine a winner, if points are even the contest is a draw. In the event of a draw, both teams shall be awarded one point each, in addition to the points already awarded for matches won.

7. SECTION AND GRADE WINNERS

- Where in a grade with only one section, teams finish level, the winner shall be the team who won when the two teams played each other.

8. ORDER OF MERIT

- The players shall be arranged strictly in order of merit as submitted in the school grading list.
- The number one singles player will play in the number one doubles position, all other combinations in doubles are played in accordance with the combinations stipulated by rules. Should a team have more than four players in sections A & B they can play their extra players however still keeping them in the correct order of merit.
- Players in a team must play in the same order as it appears on the school's teams grading list. All singles matches involving players playing out of order on the school's grading list, shall be defaulted.

9. QUALIFICATION OF PLAYERS

- A player must be currently attending the school he/she is representing. Should a player leave school part way through the competition they will not be eligible to play from the day they leave school.
- All North Harbour representative players may only play in section A only.

10. SUBSTITUTES

- If for any reason a player picked for a team is unable to play, a substitute may be played in his/her graded position. The substitute may only be a player who is graded equally or below the person replaced and must not be playing in another team in the same playing session.
- If it is known before a contest commences that a regular team member is unable to play, and a substitute is not available, the other team members must move upward where necessary to fill his/her position so that any defaulted matches are at the lowest position in singles.
- If it is not known until after a contest commences that a team member is unable to play (e.g. through sudden illness, mechanical breakdown etc) matches which have already been played will stand but other team members must move upwards where necessary to fill any higher vacant position in any matches yet to be played.
- A substitute may not play in place of a player who has played or commenced to play in one of his/her matches.

11. RESULT SHEETS

- Sheets will be situated on the umpire stand of the court that the tie is to be played on. Results are to be recorded on the sheets provided, signed by both captains, and returned to the control table behind court 4. If results are not returned points may not be awarded.

12. SHUTTLES

- Badminton North Harbour will provide feather shuttles for all grades.
- Any player found intentionally damaging a shuttle will be charged \$5 for a replacement shuttle.

13. DEFAULTS

- A team winning by default shall be awarded 1 point for each match plus 2 points for the contest.
- A team that fields less than three players in sections A & B shall be deemed to have defaulted.
- A team which does not have the required number of players ready to play 20 minutes after the deemed starting time will lose the entire contest by default. In the event of uncompleted matches due to the late arrival on one or more of the team, the opposing team will be awarded all uncompleted matches by default.
- Defaults must be notified to Badminton North Harbour on (09)410 6941 or lisa@bnh.org.nz and the opposing school by midday on the day of contest, at the latest. A default fine of \$30 will be enforced.
- Non-payment of the default fine may exclude schools from entering the competition the following year.
- If a team defaults from the competition after the draw has been completed, they are liable for the team entry fee, and will be invoiced accordingly.

14. DRESS

- School sports uniform is expected.
- Appropriate clothing for indoor sports is to be worn – clean and tidy clothing is essential.
- No hats, caps or head scarfs allowed during play, unless for religious reasons.
- Shoe soles must be non-marking. This rule will be strictly enforced.

15. ADULT SUPERVISION

- Schools must provide an adult (either teacher or parent) supervisor on every afternoon that a school team is playing in the competition. The supervisors duties are as follows:
- Ensure all team members are present and aware of the competition rules; assist the students with filling in score sheets and supervisors are to remain until the team is finished playing.

16. TEAM CAPTAINS

- Each team must have a team captain. Team captain's duties are as follows:
- Ensure that the team members arrive on time for their matches and are ready to play.
- Ensure that players wear regulation clothing and footwear.
- That result sheets are correctly completed and returned to the box provided at the end of each session.
- Result sheets must be signed by both captains.